

## Architecture Sculpture & Light installation at the 'Nacht und Nebel' art exhibition festival

project type: Installation & Furniture  
year: 2009  
location: Berlin / Germany  
client: self-commissioned  
size: 4,00 x 3,00 x 5,00m  
phases: - -  
status: built

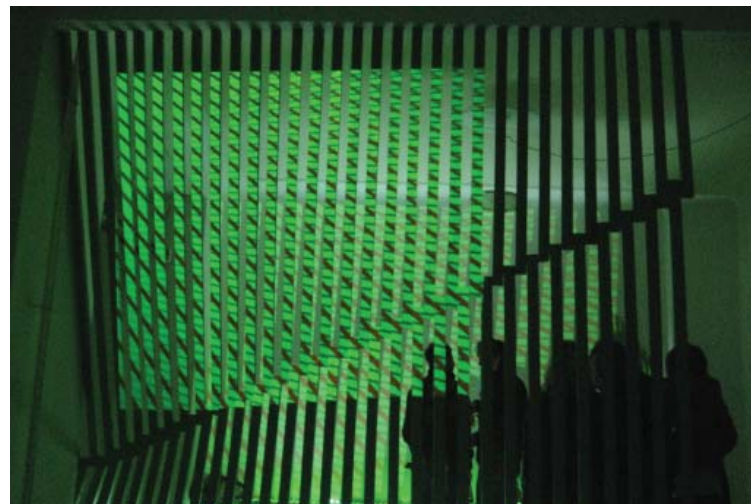


### Project description:

Boddinscapes is the consequent progress in the evolution of parascapes, dealing with both the phenomena and interaction of sculptural installation and function and the frozen moment in time mixing with animated movement. Boddinscapes consists of a lamella wall, a dynamic projection screen, and a sculptural furniture. Seating furniture, Sculptura and projection screen intermingle to the architectural sculpture Boddinscapes. The animated movies by 3D-artist Malte Niedringhaus on the screen dissolve and assemble to a new image on the adjacent wall in the back.

Screen, animation and wall benefit and are transformed by the interaction of the different elements.

The art festival Nacht & Nebel takes place every year in November from sundown to midnight. During the exhibition, over 600 people visited the installation in that night.



Projection on the lamella wall screen



Second Layer Screen Projection